

UCC Social Sport Rules & Conditions

- RULES:** Games in accordance with the official rules of the game and the "UCC Competition Rules".
- ALCOHOL:** If Officials (i.e. Court Supervisor or referees) smell it – **You Do Not Play**. Second offence is disqualification from the competition(s) indefinitely!
- JEWELLERY/FINGER NAILS:** All items that can potentially cause injury to you or others must be removed before play. This includes watches, all rings including finger/ear/nose/lip/eyebrow rings and other jewellery. Finger nails protruding past the finger tip must be cut or covered with gloves. **NO TAPING** is allowed except for wedding rings and or medic alert bracelets.
- UNIFORMS:** All teams must provide their **own same colour singlets or shirts** respectively. **FOOTWEAR:** Only flat rubber soled shoes or runners can be worn. No Astroturf or similar soled shoes are allowed. Not negotiable, if you arrive for your game in the Astroturf type shoes you will not be allowed to play.
- SCORESHEET:** Captains must report to the referee and check their team's name is correctly entered on the scoresheet before the game commences. Captains must also initial the scoresheet to ensure the scores have been recorded correctly otherwise no score discrepancies will be entered into.
- GAME TIMES:**
 - Lunchtime:** 12 noon to 2pm (number of teams will determine the length of the games)
 - Evening Indoor:** 5:50 pm to 9:15 pm
 - Evening Outdoor:** 5:50 pm to 8:30 pm***Competitions will be a minimum of 11 weeks per competition.
- TIMING OF GAMES:**
 - 2 x 13-18 minute halves for round games and semi finals (Lunch and Evening) Grand Final games will be 2 x 20 minute halves.**
 - EXTRA TIME IN FINALS SHALL BE AS FOLLOWS:** 2 x 3 minute halves- golden goal! If team scores in first 3 minutes- end of game. Should it still be a draw at the end of both extra time halves it will go to penalties 5 per team.
 - The clock will not stop during the course of a game, unless there is an emergency related to equipment. All games end on the sounding of the buzzer. Any goals scored after the buzzer will NOT count.**
- SUBSTITUTIONS:**
 - Futsal Player:** Any time.
 - Goalkeeper (Futsal):** Must be confirmed with referee
 - Netball:** At an interval or stoppage for injury or illness
- COMMENCEMENT OF GAMES:**
 - Futsal:** **1.** A minimum of 3 players are required to commence a game. The clock is started at the advertised game time and teams are penalised 1 goal for every 2 minutes they are late or unable to field the minimum 3 players required, a forfeit is declared after 10 minutes. **Netball:** A minimum of 5 players are required to commence a game. The clock is started at advertised game time and teams are penalised 1 goal for every 2 minutes they are late or unable to field the minimum 5 players. **2. Subs from another team:** Where a team cannot field a minimum number of players they may take the extra players from another team to make up a full on court team on the acceptance of the following conditions: (a) the opposition does not object, (b) the player from the other team leaves the court as soon as the team's players arrive and (c) the extra player does not play or sub on where there are sufficient players for that team. If these conditions are not met the game is considered a forfeit **3. Subs not with a registered team:** Players who are not members of a particular team within a comp may only fill in for team provided the opposition agree.
- Futsal rule modifications:** **1.** Goals **CANNOT** be scored directly from a kick off but must be passed to another player. **2.** The goalkeeper cannot throw or punt the ball over the courts ½ way line on the full or without it touching another player. **3.** Goalkeeper cannot cross the halfway line of the court, even after they have kicked the ball. **4.** Goalkeeper area is the red circle. **5.** In the case of a free kick or kick in the defensive player must remain behind the blue line on the court whilst the offensive player is at the red line. **6.** If the referee's view is obstructed advantage goes to the offensive team. **7.** Mixed Comp: 1 female player must be on the court at all times. **8** Men are not allowed to shoulder women off the ball. **9.** Any hard kick over goal height other than a "lob or chip kick" is an indirect penalty from where the kick was taken. **10.** If the ball hits the roof the ball shall be played as a side kick at halfway to the non offending team, unless this disadvantages the team and then it will be played at the point on the sideline in line with where the ball hit the roof. **11.** All penalties are indirect unless otherwise awarded by the referee, at the referee's discretion they may award penalty kicks for unsportsmanlike or continuous breaking of the rules which is not in the spirit of the game.
- FORFEITS:** Loss of three competition points. **Note:** Consistent forfeits with or without adequate notice is grounds for us to replace your team with a team on the waiting list (no refunds). Teams that incur a forfeit do not receive refunds for that game. The non forfeiting team will receive points for a win plus a score line of 5-0. Whilst the forfeiting team loses 3 points as well as being given a score line of 0-5.

TEAM CAPTAINS IT IS YOUR RESPONSIBILITY TO MAKE ALL MEMBERS OF YOUR TEAM AWARE OF THESE RULES

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12. PLAYER NUMBERS:

Men's/Mixed Futsal: 4 players with 3 players needed to start. (Outdoor, 5 a side and four needed to start)

Mixed Futsal: Minimum of 1 female player on the court at all times. (Outdoor, minimum of two female players on court at all times)

13. **WARNINGS AND SEND OFFS:** Players who are sent from the field as a warning for misconduct, continuous and or deliberate dangerous play will sit off for 2 minutes (It is the referee's discretion as to whether the player can be replaced). In the event a player is sent from the field for the entirety of the game they are not to be replaced nor will they be allowed to play in the next scheduled game.

Any player who is sent off 3 times in a season will be automatically suspended for a week. Teams who regularly have players sent off more than 3 times in a season may also face a suspension.

YELLOW & RED CARDS: The referees will use cards when refereeing, 2 yellow cards in a game for the same player will become a red card and will be suspended for a week. Players receiving red cards are automatically suspended for 1 week, depending on severity of incident may receive further suspension from Sports Competition Administrator.

14. **REFEREE'S:** The court supervisor has the right to warn, ask to leave or eject from the stadium, any spectator or player whom they feel is not behaving in the "spirit of the game (eg; No. 1 have fun)" Any player who is ejected from the centre for this reason will receive a suspension, length depending on the severity of the incident. Only team captains may approach the referee regarding rulings and interpretations, *this is to be done at half time or the end of the game only*. **THE REFEREE'S DECISION IS FINAL.**
15. In the event that a game is not completed due to weather and or an on court emergency, any game played until the point of half time will be considered played and the score shall stand as is. If the game is called off prior to half time, the match shall be replayed at a later date.
16. **FOR OUTDOOR COMPETITIONS:** There will be 2 rain out weeks scheduled into every competition to cover in case of cancelled matches due to rain, further cancelled games will not be played due to time restraints with other competitions run within the year.
17. Should any matter arise not covered by the wording of the rules will be decided upon by the Sports Competition Administrator and the decision is final.
18. Complaints must be emailed through no earlier than the day following your game. **No complaints will be dealt with immediately following your game.**
19. **TEAM WITHDRAWALS:** For teams who withdraw, depending on amount of games left of the season, administrator will decide whether that team becomes a permanent forfeit or if draw is to be redone. There will be no refunds given for teams who withdraw. The draw, timing and courts are subject to change if a team withdraws and a new draw is to be set up.
20. **SPECTATORS:** Teams are responsible for their spectators, therefore if spectators behave badly they can be asked to leave, and your team possibly penalised.
21. **SMOKING & ANIMALS:** There is no smoking in outdoor courtyard or on the outdoor courts and animals are not to be brought into the centre.
22. **COURTS:** The court number allocated is subject to change without prior notice.
23. **POOLS:** Where a competition is divided into pools, the pool is subject to change within the rounds of the competition should a team's standard be above the current pool. This is to keep in line with our "social sport" approach.
24. **Catch Up Game Replays:** When a game is rescheduled and both teams confirm they are able to attend, there will be no further rescheduling of matches, once confirmation is received, should a team be unable to make the rescheduled time the game is considered a forfeit on the non attending team's behalf.
25. All team names shall be in ENGLISH, no personal names allowed. Any offensive names will be asked to rename their team. Not negotiable.
26. **Finals:** Only the top four teams of a league go through to the semi finals. No other extra finals will be played.

INSURANCE: The registration fee covers administration & court costs only. It does not include personal accident / injury insurance cover. Individuals are encouraged to consider private health insurance options.

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