

# City of Sydney Social Sport Rules, Terms & Conditions

## King George V Recreation Centre (KGV)

This Centre has a 'Zero Tolerance' policy towards any behaviour deemed by game officials or City of Sydney staff to be inappropriate or anti-social. Such behaviour, either physical or verbal, will not be tolerated, and may result in game penalties or suspension or expulsion from competitions.

For more information please navigate to

<http://www.cityofsydney.nsw.gov.au/explore/facilities/community-centres/king-george-v-recreation-centre/sports-competitions>

### 1. Rules

- a. Rules are in accordance with the "Official Rule Book" and the "Social Sport Rules, Terms & Conditions".
  - i. Futsal - [http://resources.fifa.com/mm/document/footballdevelopment/refereeing/51/44/50/lawsofthegamefutsal2014\\_15\\_eneu\\_neutral.pdf](http://resources.fifa.com/mm/document/footballdevelopment/refereeing/51/44/50/lawsofthegamefutsal2014_15_eneu_neutral.pdf)
  - ii. Basketball - <http://www.fiba.com>
  - iii. Netball - <http://www.netball.asn.au/>
  - iv. Volleyball - <http://www.avf.org.au/>

### 2. Safety

- a. All participants must demonstrate a duty of care towards everyone including other players, officials, staff and spectators.
- b. Dangerous and reckless play will not be tolerated
- c. Shin pads are compulsory for Futsal

### 3. Drugs and Alcohol

- a. If officials (i.e. Court Supervisor, referee or umpire) believe you are impaired by drugs or alcohol – **you will not be allowed to play and may be asked to leave the Centre.**

### 4. Jewellery/Finger Nails

- a. All Jewellery must be removed before playing, including studs and wedding rings. Taping is not allowed
- b. Finger nails protruding past the finger tip must be cut or covered with gloves, not taped.

### 5. Uniforms

- a. All teams must provide and wear their own uniforms for games.
- b. **Minimum Standards after week 3**
  - i. **Basketball** – Same coloured numbered jerseys. Numbers must be visible at all times.
    1. 5 point penalty for each player not in the correct jersey.
    2. 5 point penalty if two players in the same team have the same number.
  - ii. **Netball** – Complete set of bibs
    1. 1 goal penalty for each player not in the correct bib.
  - iii. **Futsal** – Same majority colour numbered jersey. Numbers must be visible at all times.
    1. 1 goal penalty for each player not in the correct jersey.
    2. If a player is in the same colour as the opposition they cannot play
    3. 1 point penalty if two players in the same team have the same number
    4. Shin pads are compulsory
  - iv. **Volleyball** – No uniforms needed

### 6. Footwear

- a. **Futsal** - Moulded Studded boots or Artificial Grass boots are compulsory (plastic-studded footwear only).
- b. Staff & court officials reserve the right to refuse player participation due to unsafe, inappropriate or lack of footwear.

### 7. Game Times

- a. **Game times** – Will be published on the City of Sydney website noted above. Note - these game times may change throughout the season due to delays caused by special events, maintenance and weather. Competitions may be extended, resulting in a delay to the start of the next competition. We strongly advise that you check your game times on the day you are playing.
  - I. **Lunchtime** – games can be between 11.30am-2.30pm
  - II. **Evening** – games can be between 6.00pm-11.15pm
  - III. **Saturday** – games can be between 9.00am-4.00pm

### 8. Length of Games

- a. **Lunch** – 2x13min halves
- b. **Evening / Saturday** – 2x20min halves
- c. **Volleyball** – 3 Sets played to 25, the third set will be played until 25 points are reached or 45 minutes elapses whichever comes first. The set will be declared a draw if neither team has reached 15, otherwise the team which is ahead after 45 minutes will be given the set.

### 9. Clock Stoppages

- a. **Netball, Volleyball & Futsal** – no stoppages during regular play
- b. **Basketball** – Clock will stop on every whistle and baskets in the final minute of the game if the scores are 7 points or less (final 2 minutes and scores are 10 points or less for grand finals)
  - I. Timeouts – 1 x 30sec timeout per half
- c. **Injury Stoppages** – Clock will stop for injuries
  - I. For short injuries – clock will be restarted and game will continue as normal
  - II. For long injuries – court supervisor will decide the time to be played or call the game off (score will be as at the stoppage of play).
- d. **Heat** – If the temperature is excessively hot, officials may impose mandatory stoppages during the game to help avoid injury.

## 10. Substitutions

- a. **Volleyball** – During Rotations
- b. **Basketball** – On any whistle
- c. **Futsal** – At any time. Must be made within 3 m of halfway and on the same side as your team bench.
- d. **Netball** – At half time

## 11. Commencement of Games

- a. Play can commence when all players on the court have signed on with their first and last name and number or position where appropriate.
- b. Penalties apply for teams not ready to play at designated game time. The first point will be applied at the designated game time and are as follows
  - I. Basketball 2 points per minute
  - II. Futsal 1 goal per 3 minutes
  - III. Netball 1 goal per minute
  - IV. Volleyball 2 points per minute
  - V. **A forfeit will be declared after 10 minutes of play has passed**
- c. **Futsal and Basketball** – 3 players needed to start the game.
- d. **Volleyball** – 2 players needed to start the game.
- e. **Netball** – 5 players are needed to start to game.
- f. **Mixed Comps** –
  - I. Basketball/Futsal – Maximum of 3 males on the court at any time.
  - II. Netball– Maximum of 4 males on the court at any time, only one in each circle
  - III. Volleyball – Maximum of 4 males on the court at any time.
- g. **If a player takes the court without signing on correctly the penalty shall be**
  - I. Basketball – Team tech foul
  - II. Futsal – Penalty shot
  - III. Netball – One goal and centre pass to opposition
  - IV. Volleyball – 2 points and serve to opposition

## 12. Extra Players:

- a. A player can regularly play in one team per competition ie Wednesday night basketball
- b. If you'd like to play in two (2) or more teams apply in writing to Centre for permission. (Permission will not be given for 2 teams in the same Div.)
- c. Players who have not arranged this prior to the first game of the session they first play for their second team will be deemed ineligible.
- d. For finals players must have played 4 regular season games to be eligible.
- e. If your team is short you can use a maximum of two fill-ins. More than two fill ins and a loss will be recorded
  - I. Fill-ins cannot be used to provide a team a substitute player.
  - II. Any fill-in used will attract a penalty on the scoreboard of 5 points per fill in for Basketball, Volleyball and Netball and 2 goals per fill-in for futsal.
  - III. Fill-ins can be from the same division or a lower division
  - IV. Netball fill-ins are only allowed to play WA or WD
- f. Women cannot play in Men's competitions, and Men in Women's competitions.

## 13. Technical Fouls / Red & Yellow Cards / Suspensions

- b. This Centre has a 'ZERO TOLERANCE' policy with regards to aggressive behaviour both physically and verbally towards other players and officials.
- c. Any player ejected after two (2) yellow cards, or two (2) tech fouls will not be permitted to play their following game.
- d. Any player receiving any sort of ejection will miss their next game and have the incident reviewed by staff for a potentially longer suspension. Players may also face disciplinary action and suspension based on reports received post match. Investigation and disciplinary action will be in accordance with City policy and procedures. Team Captains and individuals concerned (where details known) will receive communications regarding these proceedings.
- e. Individuals who accumulate 3 yellow cards or technical fouls in a competition will be suspended from their next game.
- f. Teams accumulating 5 such fouls will be docked 3 competition points.
- g. Team technical foul will be issued –
  - i. If any team has at any time more than the maximum allowed players on the court.
  - ii. Excessive badgering of the referees by the bench players or team supporters.
- h. **Serious Incidents** – Participants are encouraged to report serious incidents including physical and verbal assault, racial abuse, sexual harassment etc to Police as well as Centre staff. All incidents should be reported immediately.

## 14. Rule Modifications

- a. **KGV Futsal-**
  - i. The ball cannot be played by a player on the ground, deemed to be when any other body part other than feet is touching the ground or going to ground i.e. sliding. The one exception is the keeper, who can play – providing they abide by FIFA rules.
  - ii. No time outs, clock runs on whistles.
- b. **KGV Mixed Futsal –**
  - iii. Male players can only jockey a female in control of the ball. Indirect free kick from location of the attempt to play the ball. Keepers are exempt when the ball is inside the semi-circle.
  - iv. Male players cannot make a scoring shot from outside the opposing third of the field. Restart by goal throw.
  - v. The keeper may not throw the ball over halfway on the full. Restart by kick in at halfway on side closest to ball.
  - vi. Penalties must be taken off - one step only for males; females may take a run up. Restart by goal throw.
  - vii. The penalty spot for indoor is the top of the small basketball semi-circle (key).
- c. **KGV Basketball –**
  - viii. Male player cannot block a female player in the act of shooting with any body part intentional or unintentional – it will be deemed as goaltending.
  - ix. The referee will adjudicate if the attempt is a genuine shot.

- x. If a female player is fouled by a male player during act of shooting, the points will count and a foul shot will be taken.
- xi. Males can't steal the ball from females except in division 1.
- xii. Men cannot screen women outside of the 3 point line. Personal foul, side ball.

## 15. Wet Weather

1. KGV's Outdoor Futsal court is an all-weather surface.
  - a. Games will not be cancelled due to rain.
2. In the event of extreme weather, KGV may need to cancel games due to safety. Staff will endeavour to give advanced notice.
  - a. Games cancelled for extreme weather (including lightning) will not be rescheduled and no refunds will apply.
  - b. If a game in progress is cancelled due to extreme weather or on-court emergency (such as injury to a player) at/or after half time, the game will be considered as being played and the score will stand.

## 16. Forfeits –

It is the team's responsibility to turn up to every game.

- a. Forfeiting teams will receive a loss for the game and a deduction of 3 competition points. The scorecard will read 20-0 for basketball, 10-0 for Netball, 5-0 for Futsal and 3-0 for Volleyball
- b. With adequate notice (2 weeks) staff can reschedule games and avoid forfeits
- c. Teams forfeiting more than twice in a competition, will be removed from the competition without refund.
- d. If your team forfeits during a competition - the team may not be accepted into future competitions.
- e. Teams who are forfeited against will not receive any credit or refund.

## 17. Grading of Teams –

The Centre reserves the right to move your team up or down a division based on your standings in previous competitions and performance in the first 4 weeks of a competition.

## 18. Final Results –

Team captains must sign the scoresheet at the conclusion of games. Results/scores cannot be disputed once published on website.

## 19. Refund Policy

1. Registrations can be cancelled up to 14 days before the competition starts. We will refund you in full or provide a credit note.
2. If your team withdraws from a competition within 14 days prior to the start of the competition or at any time after the competition starts, your fees paid will be non-refundable. We will not offer credit into other competitions.
3. Applications for refunds must be made in writing via email to KGV at [kgvsports@cityofsydney.nsw.gov.au](mailto:kgvsports@cityofsydney.nsw.gov.au)
4. If a fixture is cancelled and rescheduled (eg special event, maintenance) a refund will not be offered.
5. In the event a cancelled fixture/s is not rescheduled (excluding extreme weather & medical emergencies), or a change in Terms & Conditions restricts participation, a pro-rata refund per fixture will be applied.
6. We do not offer refunds for teams forfeiting against your team (forfeits are managed in the relevant section of the Social Sport rules, terms and conditions).
7. We make every effort to ensure competitions run as scheduled. However, the City of Sydney reserves the right to alter the competition schedule at any time before or during the competition. No refunds will be provided in these situations.
8. We reserve the right to cancel any competition if the required number of enrolments are not received.
  - a. In these cases, we will provide a full refund or provide a credit note.
9. If your team is removed due to non-compliance with the Social Sport rules, terms and conditions no refund will be offered.
10. If a refund is to be issued –
  - a. Refunds will be deposited into the account of which the original payment was made and may take up to 21 days to process.

## 20. Insurance

The registration fee **does not include personal accident/injury insurance cover**. Individuals are encouraged to consider private health insurance options.

**Please contact Centre for further information**