Attachment B

Busking Act Categories
<table>
<thead>
<tr>
<th><strong>Low Impact</strong></th>
<th><strong>High Impact</strong></th>
<th><strong>Extended Duration</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>Low Impact Acts have a small footprint in public space and have sound that is easily managed</td>
<td>High Impact Acts have a large footprint in public space and/or have sound that is harder to manage and/or use materials that pose a greater risk.</td>
<td>Extended Duration Acts have minimal impact on their surrounds (in both space and volume) but require a longer period of time to be performed.</td>
</tr>
</tbody>
</table>

**Criteria:**
- Under 2m² performance space
- Amplified instruments that can have their volume adjusted
- Non-amplified instruments that can be played at lower volume

**Examples:**
Solo performers or small groups, musicians, magicians, puppeteers

**Conditions:**
- Max 2 hours per day per location

**Act Assessment:**
- Does not require assessment
- Repeated issues with an act may result in an assessment to see if the act should be reclassified as High Impact.

**Criteria:**
- Over 2m² performance space
- Encourages an audience to gather, wait and watch
- Uses higher risk equipment or materials
- Incorporates instruments that are naturally loud even without amplification

**Examples:**
Dance groups, acrobats and circus acts using fire or sharp objects, drummers, bagpipes, brass instruments

**Conditions:**
- Max 1 hour per day per location

**Act Assessment:**
- Requires assessment
- May be deemed Low Impact at assessment (ie, if a busker with a "naturally loud" instrument can demonstrate they are able to play at a considered volume).

**Criteria:**
- Artwork that is made continuously over a long time
- Quiet, non-musical and non-amplified

**Examples:**
Pavements artists, durational performance artists, human statues

**Conditions:**
- 8 hours per day per location

**Act Assessment:**
- Does not require assessment